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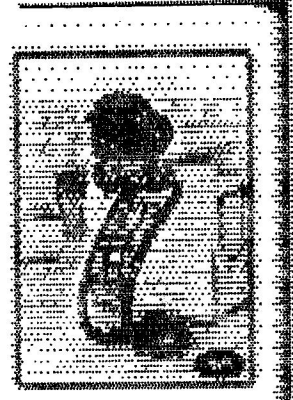
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» Rumored Square Titles in Development

You know it's time for a generation change when you have hype and excitement of a new system, and wild speculation about the competition. Recently there has been news about Toshiba and Sony working together on a chipset, which at this point remains to be seen if it's PlayStation 2 or not. Of course all the speculation is geared toward PlayStation 2 as it is mentioned to be a multimedia based chipset which will give developers a lot of power to work with on their projects. Also upcoming is the Nuon, formerly known as Project X. Last shown at E3, it was quite a disappointment given the power they were claiming, the demos shown, and the overall design basis of the chipsets and market plan.



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How's this for a monkey wrench thrown into the works? Sources at a major developer have indicated that they have been researching various next generation platforms, and apparently Sony is all in a storm about what's going on at the Nuon tent and may actually scrap their current working name for their upcoming console, as well as push back the release date.

As past rumors have indicated, Sony was researching a technique called Non Uniform Rational B-Splines, aka NURBS. Without getting all technical, in short it's a way of curving polygons. Before, NURBS were only used in pre-rendered CGI scenes which you have probably seen in commercials or as special effects in movies. Sony was developing a system that would take advantage of these in real time, giving it a more realistic look than traditional polygon modeling methods. Sony was holding their system back just to make sure it was enough of a technical leap compared to the competition as well as a revolutionary step forward in design.

Unfortunately information was leaked back to Sony with supposedly what Nuon now consists of. The Nuon is expected to feature a Duo Graphics pipeline and chipset architecture which provides for Realtime Superset Multi-Uniform Rational F-Splines, a giant leap ahead of Sony's NURBS. Nuon can generate roughly 600 times the surface density of PlayStation 2.

Now at this point, this is all simply rumored and we haven't been able to verify it either way. We are posting this info up as it has come from close sources. If it is true is yet to be seen, but true or not it appears the next generation is starting to heat up, even if it is for now just a lot of unconfirmed reports.

-- ***GA Staff***

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